

# MINI MUTANTS™

## TEENAGE MUTANT NINJA TURTLES

Kids, follow these simple blueprints, it's easy!

Mini-Mutant Super Michaelangelo tricks Mini-Mutant Rhino Man into an escape route that uses the Breakaway Bridge. Krash!! He blows his escape and is taken back to Jail by our two fearless Mini-Mutant Super Turtles.

To activate Breakaway Bridge, place figure on bridge as shown, then pull down the sign trigger on the Telescoping building and watch him crash into the city below. Not exactly the kind of "splash" he wanted to create with his devious crime! NOTE: the Breakaway Bridge will only collapse if Telescoping building has been raised.

For a little express action, place Mini-Mutant Super Donatello on the Spring-loaded Express Elevator launcher, push down and fling and he's at the scene of the crime in seconds. Going down, anyone?

Attach the Moveable Searchlight to the top of the Police Station as shown. Few can escape the relentless glare of the Moveable Searchlight as it roams the skyline in search of Mini-Mutant Rhino Man after his jail break.

When Mini-Mutant Rhino Man is thrown into jail, watch out! Break him out of Jail by lifting the roof up and hinging the side wall open as shown. But he won't go far, because the Mini-Mutant Super Turtles are on his trail and closing fast.

Mini-Mutant Rhino Man is trying to crush the Turtles with the Cranium Crushing Garbage Canister that rolls down with a crash-bang-bunga to devastate anyone in its path. To fire, place canister at top of the ramp as shown and release.

The Flip-up billboard sign advertises the local Pizza Parlor. When our Turtles aren't tracking foul Foot friends, they're hangin' out having a few of their favorite slices of pizza while they wait for a piece of the action.

As usual, greenbacks are at the root of our shellback's troubles. There's money in the bank and the super bad boys want it. Place the top half of the Explodin' Bank Building onto the base as shown. Then Mini-Mutant Rhino man can do the dirty work and blow up the Explodin' Bank Building with the vault inside. Press down on the TNT plunger as shown and the crime's underway.

Pull up the telescoping building on DONATELLO'S top shell for a turtle's eye view of the Super Cityscape. Not to worry, the Mini-Mutant Sewer Heroes are ready to spring into action. On top gettin' the big picture, Mini-Mutant Super Michaelangelo is a high flyin' turtle on patrol in the Sewer Hero plane. Attach the Sewer-Hero plane to the top of the building as shown and insert figure. Then send him on a spin around the city to find the super bad boys and their trail of tough breaks.

TO OPEN the Playset: Firmly hold the bottom half of DONATELLO'S head with the one hand. Pull up on the upper half with the other hand and raise it to a vertical position. Remember, two halves of a turtlehead are better than one! To provide additional support for your Mini-Mutant Sewer-Hero Playset, fold the back shell panel down completely as you play in and around the playset.

Attach Water Tower as shown.

TO CLOSE the Playset: First, slide Telescoping building back down into playset. Then fold all parts back into the playset and place all accessories and parts into the City Center and carefully lower the upper shell. Watch your fingers, dudes!

ASST. NO. 3430  
STOCK NO. 3428  
AGES 4 AND UP

Playmates®

**WARNING:**  
**CHOKING HAZARD**-Small parts.  
Not for Children under 3 years.